

# Model Sheet

## Rocks and Cliff Pieces:



AfricaRock\_01



AfricaRock\_02



AfricaRock\_03



AfricaRock\_04



AfricaRock\_05

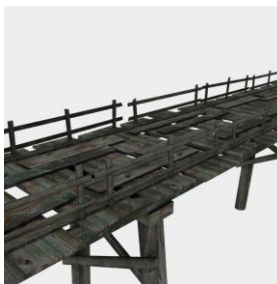


AfricaRock\_06



LargeRock01

## Static Props:



Bridge\_01



AfricaDock\_01



Kennel\_01



Shack\_01



Shack\_02

PoleBuilding\_01

MetalFence\_01

MetalFence\_02



Barrel\_01

Barrel\_02

Pallet\_01

### Trees:



Acacia\_Tree

African Mahogany\_02

af\_DeadTree\_01

African Mahogany\_01



AfricaTree\_01

BoababTree\_01

Umbrella\_Acacia

Umbrella\_Acacia\_02



GenericTree\_01

**Bushes:**

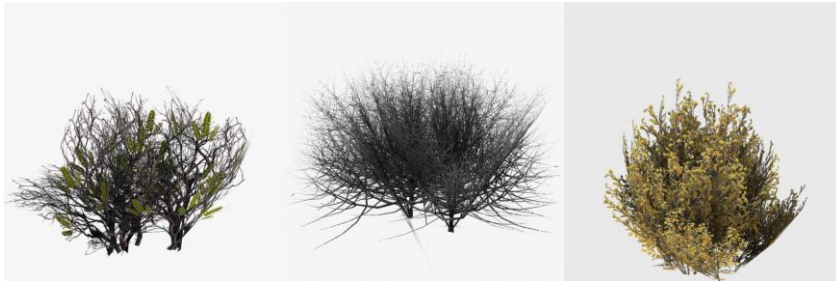


Bush\_01

Generic\_Bush\_01

Generic\_Bush\_02

Generic\_Bush\_03



ThornBush\_01

ThornBush\_02

YellowBush\_01

### Grasses & Weeds:



AfricaGrass\_01

AfricaGrass\_02

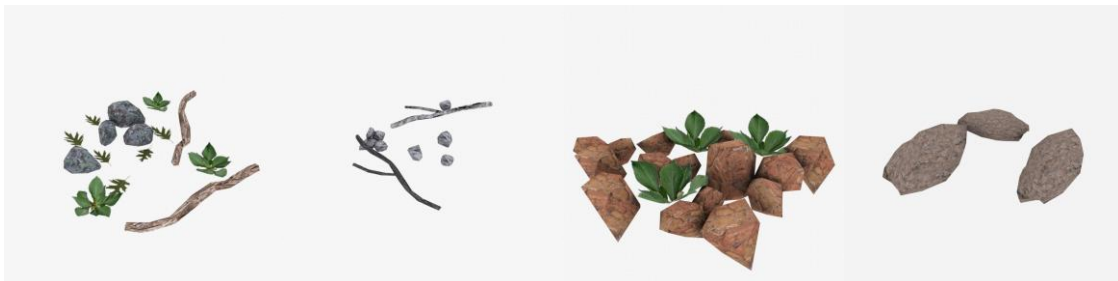
LongGrass

WaterReeds



AfricaWheatGrass

### Debris Blocks:



DebrisBlock\_02

SticksandStones

StoneandPlants

StoneGroup\_01

**Environment Grasses:**



Africa\_Grass\_01



Africa\_Grass\_02



DryWeeds



LongGrass01



AfricaWheatGrass01



AfricaWheatGrass02



SwordGrass\_01